



## **TOWN OF CRESTED BUTTE**

### **Big Mine Ice Arena**

### **Winter Facility Rules**

USE OF THIS FACILITY IS AT YOUR OWN RISK. Changing conditions exist. Under Colorado Law, the Big Mine Ice Rink and the Town of Crested Butte ASSUME NO RESPONSIBILITY AND DO NOT INCUR ANY LIABILITY for any personal injury, loss or damage to users or spectators of the Ice Rink.

Parents and guardians are responsible for their minor's safety and for insuring their minors comply with the rules and regulations.

#### **RULES & REGULATIONS**

- Observe all posted signs at all times, particularly for closures.
- Skates only on the ice. No sleds, strollers, or street shoes allowed.
- Stay off sun-shield paper and do not move the cones.
- HELMETS REQUIRED if there are pucks on the ice. Helmets and additional pads are recommended at all times.
- No food or beverages allowed on the ice. No glass allowed in Big Mine Park.
- No animals allowed.
- No smoking allowed.
- No alcohol allowed.
- Use not permitted past 10:00 pm.
- The municipality reserves the right to revoke facility privileges from anyone at any time.

#### **ADDITIONAL HOCKEY RULES**

- All players must be registered with USA Hockey prior to setting a blade on the ice.
- The Town of Crested Butte Parks & Recreation Department and all hockey participants and/or spectators must abide by USA Hockey Rules and Regulations at all times.
- Only registered players and coaches for the current game are permitted in the team bench areas.
- Spectators must watch from behind the fence or on the Nordic Road.
- Do not sit on doors.

#### **Vendor Rules**

- Sales tax must be collected in accordance with Town of Crested Butte sales tax code. View Sales Tax Information online or contact [Tina Curvin](#) at 970-349-5338.
- All vendors and/or service providers must have a current Town of Crested Butte business license. View Business License information online or contact [Diane Theaker](#) at 970-349-5338.
- All vendors and/or service providers must have current liability insurance.